



Seventh-day  
Adventist Church™

*South New Zealand*  
YOUTH MINISTRIES

# 2026 BASKETBALL TOURNAMENT

SUN 24 MAY | 9:00AM-4:00PM

EDGAR CENTRE  
116 PORTSMOUTH DRIVE  
ANDERSONS BAY, DUNEDIN

**16+ AGE LIMIT**

COST PER TEAM - \$250

## YOUTH RALLY

SATURDAY 23 MAY | 6PM

DUNEDIN SDA CHURCH

GUEST SPEAKER:

PR TULAGA AIOLUPOTEA



WHATEVER  
YOU DO, DO IT ALL FOR  
THE GLORY OF GOD

1 CORINTHIANS 10:31



TRUSTING  
IN JESUS

GROWING IN  
JESUS

SHARING  
JESUS



## BE PART OF THE SPORTING LEGACY OF THE SDA CHURCH

THE ANNUAL SPORTS TOURNAMENTS RUN BY THE SOUTH NZ CONFERENCE HAVE A LONG AND RICH LEGACY OF DISCIPLESHIP.

THEY PROVIDE A FORUM FOR YOUNG PEOPLE TO SHOW EXCELLENCE, HAVE FUN, MAKE CONNECTIONS, AND SHINE FOR GOD'S GLORY. WE LOVE SEEING THE CHURCHES USE THIS TIME BY MENTORING AND ENCOURAGING THEIR YOUNG PEOPLE TO BE BETTER CONNECTED TO GOD AND GROW AS DISCIPLES OF JESUS. THIS HAPPENS DURING TRAINING, TRANSPORT, GAMES, FELLOWSHIP, MEALS, TEAM WORSHIPS, AND THE EXTREME PRESSURE THAT COMES WITH PLAYING SPORT. WE ALSO AIM TO PROVIDE OPPORTUNITIES FOR ADVENTIST YOUNG PEOPLE TO GROW HEALTHY CHRISTIAN RELATIONSHIPS WITH EACH OTHER AND TO CELEBRATE BEING A VALUABLE PART OF OUR CHURCH. THE CONFERENCE WILL CONTINUE TO ORGANISE THE SAFEST, FAIREST AND BEST PLANNED TOURNAMENTS TO ENSURE THESE OBJECTIVES ARE MET.

OUR DREAM IS THAT EVERY YOUNG PERSON KNOWS THAT THEY ARE LOVED BY GOD AND OUR CHURCH, AND IS INSPIRED TO BE A LOVING PERSON WHO COURAGEOUSLY FOLLOWS JESUS.

OUR PRAYER FOR EACH TEAM IS THAT THEY USE THEIR TIME TOGETHER WISELY TO CONNECT, GROW, REACH OUT, HAVE FUN, AND LEARN HOW TO GLORIFY CHRIST IN EVERY AREA OF THEIR LIVES.

James Mello

021 192 8127

*Basketball Tournament Organiser*

Office Address: 20 Farrells Road, Ouruhia, Christchurch 8083

Postal Address: P.O. Box 5186, Papanui, Christchurch 8542

Phone: 03 365 1020

Email: [jamesmello@adventist.org.nz](mailto:jamesmello@adventist.org.nz)

Facebook: snzyouth

Instagram: snzadventist youth

Website: [www.adventist.org.nz](http://www.adventist.org.nz)

# BASKETBALL REGULATIONS

**Basketball New Zealand rules apply:**

[www.basketball.org.nz](http://www.basketball.org.nz)

1. **Score Sheets:** Score sheets are available on the court that your team is scheduled to play on. Team captains are responsible for checking the score sheet at least 10 minutes before their scheduled game time. Clocks will start on game time even if the teams have not filled in their player's numbers on the official score sheet. Team captains or a team representative must sign off the score sheet immediately at the end of each game.
2. **Scoring:** Teams not playing are expected to provide two players to score games using the provided scoring consoles for court scoreboards as well as recording scoring on provided sheets. Once game is finished, please take sheet to the admin table.
3. **Referees:** We expect the refs to be treated with respect at all times. Disciplinary action will be taken for players who breach this through swearing, yelling or threatening refs.
4. **Game Times:** All games, including Semi-finals and Finals, will have two halves (running clock), 1 minute for half time, and 4 minute turnaround between games.
5. **All Teams:** Since everyone will be entered into the same bracket, there are no men's championship teams. Each team requires 2 females minimum on the court at all times.
6. **Balls:** There will be a game ball per court. The game balls are to be used ONLY for official games.
7. **Technical Fouls:** A player employing conduct likely to cause technical infringement, should be warned by the court officials. A technical foul may be awarded without notice. The second personal technical foul will suspend that player from that game.
8. **3 Second Rule:** Camping or remaining in the key area, whilst on offense, for 3 seconds or greater will be penalized.
9. **Jump Ball:** Games will be started and restarted by jump ball, not possession arrow.
10. **Half Court:** A team which is in control of a live ball in their frontcourt may not cause the ball to be illegally returned to the backcourt.
11. **Time Outs:** 1 time out per team per half. No time outs in last 2 minutes of each half.
12. **Advancing Of The Ball After A Time Out:** Any throw in of the ball after it has gone dead (out), must be made at the place nearest to the infraction or exit, except directly behind the backboard. No advancing of the ball will be made - including after a time out.
13. **Tournament Staff**
  - James Mello
  - Lance Boulton

Seventh-day Adventist<sup>®</sup> Church *South New Zealand*

**LOVED AND LOVING PEOPLE  
COURAGEOUSLY FOLLOWING JESUS**

**TRUSTING – GROWING – SHARING**

# SDA SPORTS TOURNAMENTS CODE OF CONDUCT

## Rules

All SDA Sports Tournament games are played under official code rules (FIBA, Volleyball NZ) with the following conditions/amendments stated in this document (designed for providing the safest, clearest and fairest regulations for the Seventh-day Adventist Sports Tournaments).

## Players

**A player can only be registered with ONE team** throughout the whole tournament. Playing an unregistered player (or a registered player from another team from any other grade) will result in the disqualification of that player from the game and the default of that game.

**Each team is to be made up of regular attenders of a SDA Church** and/or SDA members on the church roll. A church pastor must sign off your application to ensure your team is made up of regular attenders who are actively involved in such things as Pathfinders, Worship services, Small groups, AYs, Sabbath school, Community service, Bible Studies, or Youth Week of Prayer, etc.

**Each team is allowed to include 2 non-regular attenders.** This concession is not designed to help you stack your team to win but to ensure you can use this sporting event as an opportunity to reach out to non-Adventist friends.

**Each team must be affiliated to a local Church Youth Group.** The local Church Pastor will be asked to check and endorse their team(s).

**A player must be 16 years or older.** All of the SDA Sports Tournaments have an age limit of 16+ for players. This is due to concerns of safety, fairness and legal requirements for duty of care for children playing at this level of competition. Thank you for taking note of this age limit and protecting the standard of our Tournaments. If a team does use an under-16 player, the player will be asked to leave the court and the team may forfeit that game.

The tournament committee reserves the right to check the names submitted for each team and to remove names/teams from the final draw if necessary.

For the purpose of accountability and transparency, a list of every team and their registered players will be displayed at the venue. This will aid any Teams who question whether another Team has played an unregistered player or a player from another grade.

## Team Changes

A request for any player changes must be approved by the local Church Pastor OR Youth Leader. All changes must be emailed/ phoned to Pr James Mello at [jamesmello@adventist.org.nz](mailto:jamesmello@adventist.org.nz) or 021 192 8127, before 5:00pm on Wednesday 20th May.

## Uniforms

Because each player has chosen to represent their Church, family and God to the best of their ability, we believe that this is reflected in both the spirit in which they play and the uniform they wear (attitude and action).

Teams must wear their registered uniform colours.

Numbers must be clearly visible on the front and back of all tops.

Adequate footwear must be worn. No jandals, slip-ons or bare feet allowed.

No track pants.

Players who wear a T-shirt underneath their singlet must ensure it is the same colour.

Players who wear skins under their playing shorts must ensure they are the same colour as their shorts.

## Team Management

Each team must have a captain and/or coach with them for every game. This person is to be aware of any medical problems of players in the team, organise first aid requirements for their team, implement the rules of the competition (and ensure all players know and understand the Tournament Regulations), and supervise their players.

## Conduct

Any player, coach, spectator who fails to abide by the tournament rules and venue regulations will be asked to leave, and the team may forfeit their game and/or their place in the competition.

Teams are responsible for their team's personal effects. Tournament staff will not be held responsible for any loss or damage to personal effects. We encourage teams to ensure security measures for these items.

A Player or Spectator will be suspended from the tournament or disciplined if they:

- Use offensive or inciting language
- Insult or manhandle a referee, Tournament official or Tournament helper
- Are sent off the field/court by a referee for any reason
- Damage the fields/venue
- Are found to be drunk or have drugs
- Act in an unsportsmanlike or violent manner with any member of the public or opposing team

If the incident involves fighting, the individuals involved will be asked to leave and face the possibility of a tournament ban for a year. Team involvement in a fight will default the game and incur suspension from the rest of the tournament.

## First Aid

All teams are responsible for the first aid requirements of their players. Adequate first aid coverage includes a first aid kit, band aids, strapping and ice packs, and a designated person who can drive any lightly injured player to the local Emergency Room. Any major emergencies should be directed to an ambulance by calling 111. PLEASE NOTE – in addition to your first aid responsibilities, a trained First Aid person will also be on hand in an advisory capacity to help you assess any injuries (they will NOT provide strapping for players). Details of the local emergency room will be supplied before the Tournament.

The following are some first aid items to be mindful of:

- Fingernails - Fingernails must be well trimmed to avoid personal and opposition injury.

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- Blood - Should an injury occur which results in bleeding, that individual will leave the field/court immediately, or as instructed by a referee, and must not return to play until the flow has been stopped and/or covered with a dressing.
- Jewellery and Headwear - Watches, chains, necklaces, bracelets (excluding medic-alert bracelets), anklets, bandannas and hats must be removed prior to commencement of a game. We also advise that all those with piercings be responsible in their choice of adornments in order to save themselves personal injury. If they risk injuring others then we reserve the right to have you either remove or cover them, failure to do so will result in the player being excluded from participation in the competition game.

### Playing Fields/Venues

- All venues and their immediate vicinity are considered smoke-free areas i.e. no smoking or vaping.
- Teams will be held responsible for any damage that they may incur during the tournament. Food, chewing gum and soft drinks are NOT permitted inside the playing area except drink bottles.

### Disputes/Queries

Referees' interpretation of the rules and decisions are final.

In the case of an incident during a game, both team captains must report to the game referee.

Any complaints or disputes from a game must be in writing and handed in by the team captain (or youth leader) to the Tournament organiser (Pr James Mello) straight after a game. These will then be handled by the Tournament organiser for adjudication. *PLEASE NOTE: Disputes will not be entered into after the conclusion of the next official round on that field/court.*

### Communication

The Sports Tournament committee reserves the right to only dialogue with the nominated Team captain and/or local church Youth Leader.

### Other Rules and Regulations

The Tournament Staff maintains the right to introduce or update rules and regulations as deemed appropriate to better achieve the objectives of the SDA Sports Tournaments.

Any queries please contact Pr James Mello: 021 192 8127 or [jamesmello@adventist.org.nz](mailto:jamesmello@adventist.org.nz)

# POINTS/RESULTS

Points per game:

Win = 4

Draw = 2

Loss = 1

Default = 0

All teams will be entered into the same grade upon registration. Depending on the number of teams registered, each team should expect to play 5 Round Robin games. Ranking will be determined by Win, Loss & Draw points at the end of the round robin. If teams are on same total points, points for and against will be used to determine ranking. Each of the above points will be taken until all teams are clearly ranked.

The top four ranked teams will enter the Championship Mixed semi-finals. The next four ranked teams will enter the Social Mixed semi-finals.

All Grade semi-finals (where used/needed) will be as follows:

1 vs 4

2 vs 3

The results of any semi-finals will determine the 2 teams for finals for each graded category.

NOTE – The rules and regulations which make up the Tournament Regulations have been nominated as best ensuring the safest and fairest Tournament for all players. Please note that small additions or amendments are often made to keep building our Tournaments into the best possible avenue for playing for His glory. Please ensure all players, coaches and supporters are aware of these regulations.

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